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# Sanctioned Adventures

In addition to the adventures written for Starfinder Society, some other adventures Paizo produces have been sanctioned for organized play. Since these adventures are published for a wider audience than the Starfinder Society campaign, there is typically a downloadable [sanctioning document](#) with chronicles and any special considerations for organized play.

- **Starfinder Adventure Paths:** Multi-volume campaigns that take dozens of game sessions to complete. Many Adventure Paths are sanctioned for use in the Starfinder Society campaign.
- **Starfinder Adventures:** Stand-alone adventure books that take one or more sessions to complete. Many Adventures are sanctioned for use in the Starfinder Society campaign.
- **Starfinder Bounties:** Short one-hour adventures aimed at introducing new players to the game or representing what characters do between Starfinder missions. Bounties are sanctioned for use in the Starfinder Society campaign.
  - As sanctioned adventures, all Starfinder Bounties are repeatable.
  - **As sanctioned adventures, bounties do not grant downtime.**

## Modes of Play

The society rules for play are customized to work with Starfinder Quests and Scenarios, and are not necessarily applicable to other sanctioned adventures. As such, SFS has 2 different modes of play:

**Society Mode** is used for SFS Scenarios and Quests, and adheres to all the rules published in this guide. Society mode is governed by the [Run as Written](#) provisions in Game Master Basics.

**Adventure Mode** is used for adventures not specifically designed for society play, and allows the

GM more freedom to adapt those adventures, including running the adventure in Starfinder using GM house rules and the ability to alter encounters and statistics found in the adventure.

## Character Types

Most Starfinder Society Scenarios and Quests require the use of a SFS character or SFS sanctioned pregen. Most Adventure Mode sanctioned products can be played with any character; some include pregens, though, and players are encouraged to play those characters for an optimal experience.

**Starfinder Society Characters** must be built using the rules in the Character Creation Appendix, starting at level 1, and played from there. (Some boons allow characters to start at higher levels.) Any adventure that can be played with a SFS character can also be played with a SFS Sanctioned Pregen. When playing an adventure using a SFS character, the chronicle **must** be assigned to that character.

**Story Pregens** are characters released with an adventure, and often contain ties to the adventure's backstory.

**Champaign Characters** are characters that are designed according to the GM's House Rules.

## Table: Ruleset / Characters by product

Ruleset	SFS Characters Only	Story Pregens Required	Story Pregens Recommended*	Campaign Characters
Society Mode	Scenario, Quest	-	-	-
Adventure Mode	Bounty	Free RPG Day	Beginner Box, One Shot	Adventure, Adventure Path

\* To provide the same level of experience, we strongly recommend that GMs who chose to use Campaign Characters instead work with their players

to tie those characters into the adventure backstory.

## Sanctioning Documents

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